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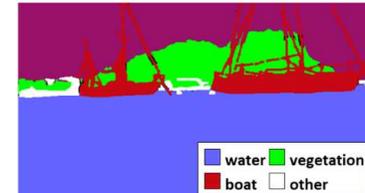
Dipartimento  
di **INFORMATICA**

Laurea magistrale in Ingegneria e scienze informatiche

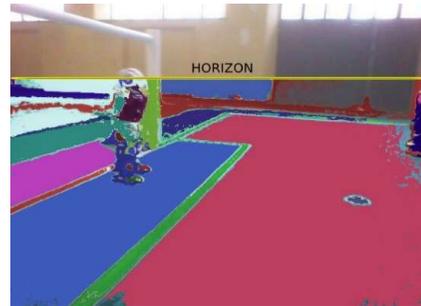


*Corso di Robotica  
Parte di Laboratorio*

Docente:  
**Domenico Daniele Bloisi**



# Introduzione a **ROS**



Novembre 2017

# ROS

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**ROS** (Robot Operating System) is an open-source, flexible framework for writing robot software

Site: <http://www.ros.org/>

Blog: <http://www.ros.org/news/>

Documentation: <http://wiki.ros.org/>



# Idea

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- Use **processes** to isolate functionalities of the system
- Processes communicate through **messages** (less efficient than using shared memory, but safer)
- Benefits
  - If a process crashes, it can be restarted
  - A functionality can be exchanged by replacing a process that provides it
  - Decoupling of modules through inter-process communication

# ROS features

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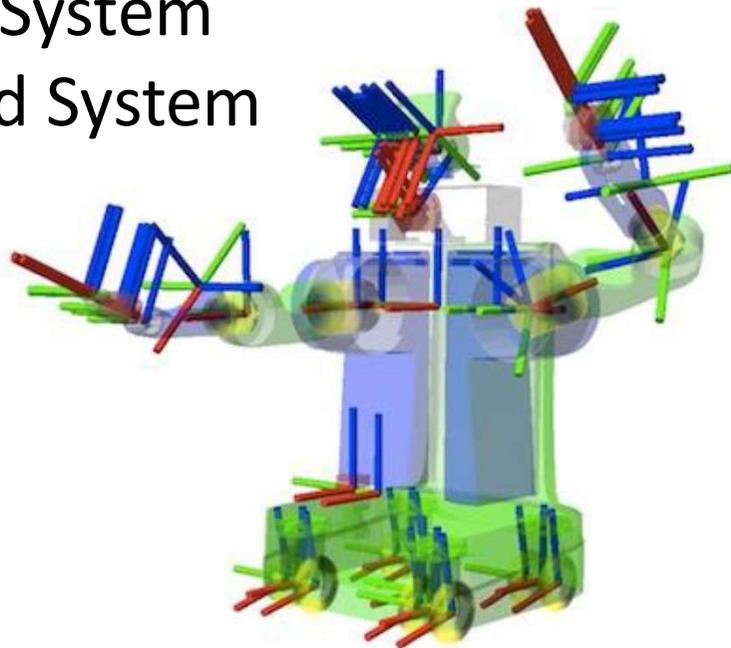
- Code reuse (exec. nodes, grouped in packages)
- Distributed, modular design (scalable)
- Language independent (C++, Python, Java, ...)
- ROS-agnostic libraries (code is ROS indep.)
- Easy testing (ready-to-use)
- Vibrant community & collaborative environment

# Robot specific features

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Provides tools for

- Message Definition
- Process Control
- File System
- Build System



Provides basic functionalities like:

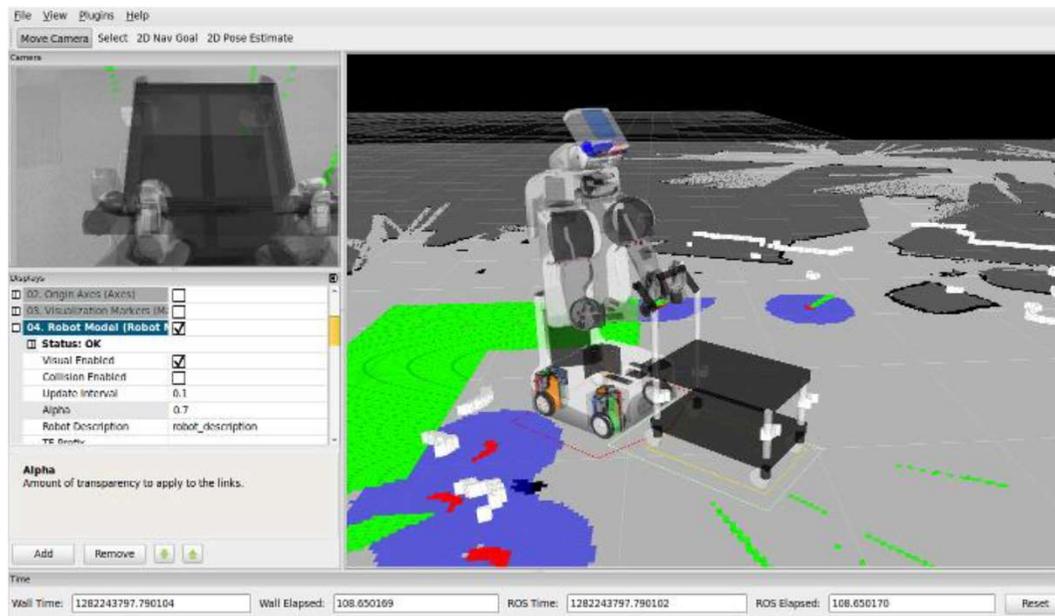
- Device Support
- Navigation
- Control of Manipulator
- Object Recognition



# ROS tools

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- Command-line tools
- Rviz
- rqt (e.g., rqt\_plot, rqt\_graph)



# Integration with external libraries

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ROS provides seamless integration of external libraries and popular open-source projects



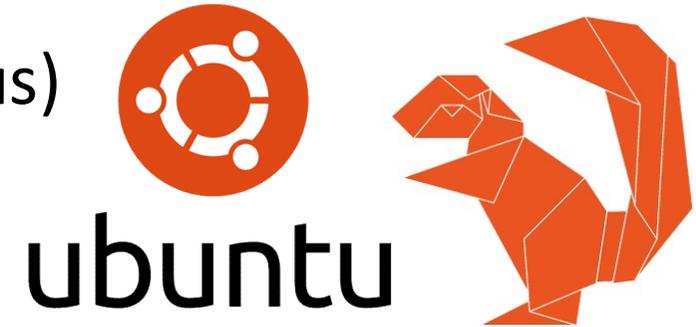
and many others

# ROS installation

---

**Suggested OS:** Ubuntu 16.04.3 LTS (Xenial Xerus)

**Suggested release:** Kinetic Kame



- Install ROS from source (not recommended):  
<http://wiki.ros.org/kinetic/Installation/Source>
- Install ROS from Debian packages:  
<http://wiki.ros.org/kinetic/Installation/Ubuntu>



# Post installation

---

Initialize rosdep in your system:

```
sudo rosdep init  
rosdep update
```

rosdep is a tool for checking and installing package dependencies in an OS-independent way

**Note: do not use sudo for rosdep\_update**

# ROS filesystem

---

- **Package**  
unit for organizing software in ROS. Each package can contain libraries, executables, scripts, or other artifacts
- **Manifest** ([package.xml](#))  
meta-information about a package (e.g., version, maintainer, license, etc.) and description of its dependencies (other ROS packages, messages, services, etc.)

<http://wiki.ros.org/catkin/package.xml>

# package.xml

---

```
<?xml version="1.0"?>
<package>
<name>my_package</name>
<version>1.0</version>
<description>My package description</description>
<!-- One maintainer tag required, multiple allowed, one
person per tag -->
<maintainer email="my@mail.com">Your Name</maintainer>
<!-- One license tag required, multiple allowed, one
license per tag. Commonly used license strings: BSD,
MIT, Boost Software License, GPLv2, GPLv3, LGPLv2.1,
LGPLv3 -->
<license>LGPLv3</license>
```

# Url tags and Author tags

---

```
<!-- Url tags are optional, but mutiple are allowed, one per tag.  
Optional attribute type can be: website, bugtracker, or repository -  
-->
```

```
<url type="website">http://wiki.ros.org/my_package</url>
```

```
<!-- Author tags are optional, mutiple are allowed, one per tag.  
Authors do not have to be maintianers, but could be -->
```

```
<author email="my@mail.com">Your Name</author>
```

```
<!-- The *_depend tags are used to specify dependencies.  
Dependencies can be catkin packages or system dependencies. Use  
build_depend for packages you need at compile time. Use  
buildtool_depend for build tool packages. Use run_depend for  
packages you need at runtime. Use test_depend for packages you need  
only for testing. -->
```

# Dependencies

---

```
<buildtool_depend>catkin</buildtool_depend>
```

```
<build_depend>message_generation</build_depend>
```

```
<build_depend>roscpp</build_depend>
```

```
<build_depend>roslib</build_depend>
```

```
<run_depend>message_runtime</run_depend>
```

```
<run_depend>roscpp</run_depend>
```

```
<run_depend>roslib</run_depend>
```

```
<!-- The export tag contains other, unspecified, tags --> <export>
```

```
<!-- You can specify that this package is a metapackage here: -->
```

```
<!-- <metapackage/> -->
```

```
<!-- Other tools can request additional information be placed here -->
```

```
</export>
```

```
</package>
```

# Catkin workspace configuration

---

```
$ source /opt/ros/kinetic/setup.bash
$ mkdir -p ~/catkin_ws/src
$ cd ~/catkin_ws/src
$ catkin_init_workspace
$ cd ~/catkin_ws/
$ catkin_make
```

Open ~/.bashrc and add the following lines:

```
#ROS
source ~/catkin_ws/devel/setup.bash
```

# Catkin workspace

---

```
workspace_folder/      -- WORKSPACE
  src/                 -- SOURCE SPACE
    CMakeLists.txt    -- The 'toplevel' Cmake file
    package_1/
      CMakeLists.txt
      package.xml
      ...
    package_n/
      CMakeLists.txt
      package.xml
      ...
  devel/              -- DEVELOPMENT SPACE
  build/              -- BUILD SPACE
```

# catkin\_make

---

- `catkin_make` is a convenience tool for building code in a catkin workspace
- Execute `catkin_make` in the root of your catkin workspace
- Running the command is equivalent to:

```
$ mkdir build
$ cd build
$ cmake ../src -DCMAKE_INSTALL_PREFIX=../install
-DCATKIN_DEVEL_PREFIX=../devel
$ make
```

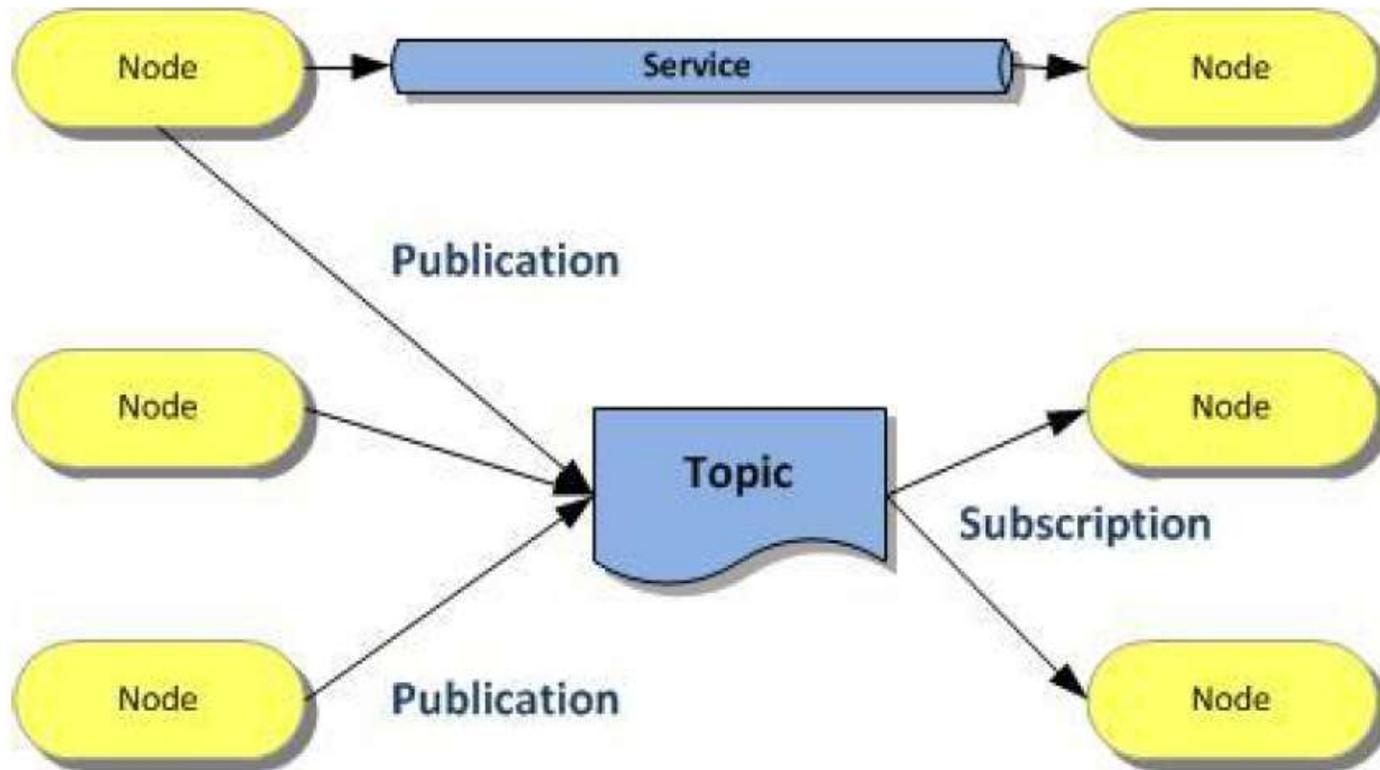
# ROS definitions

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- **Node:** process
- **Message:** Type of a data structure used to communicate between processes
- **Topic:** stream of message instance of the same type used to communicate the evolution of a quantity  
e.g. a CameraNode will publish a stream of images. Each image is of type ImageMessage (a matrix of pixels)
- **Publishing:** the action taken by a node when it wants to broadcast a message
- **Subscribing:** requesting messages of a certain topic

# ROS definitions

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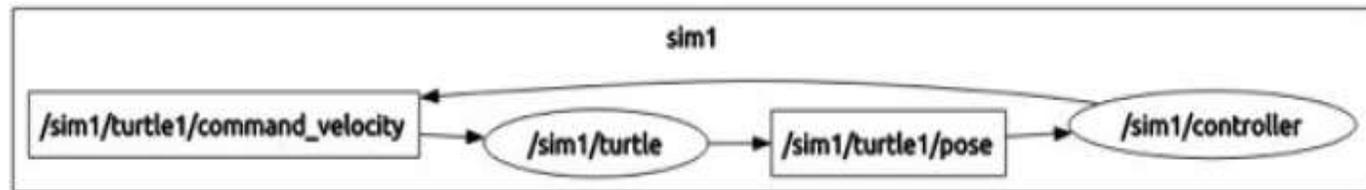


<http://wiki.ros.org/ROS/Concepts>

# Topics and Messages

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- Communication in ROS exploits *messages*
- Messages are organized in *topics*
- A node that wants to share information will *publish* messages on a topic(s)
- A node that wants to receive information will *subscribe* to the topic(s)
- ROS master takes care of ensuring that publishers and subscribers can find each other
- Use of namespaces



# Inspecting topics

---

- Listing active topics:  
`rostopic list`
- Seeing all messages published on topic:  
`rostopic echo topic-name`
- Checking publishing rate:  
`rostopic hz topic-name`
- Inspecting a topic (message type, subscribers, etc...):  
`rostopic info topic-name`
- Publishing messages through terminal line:  
`rostopic pub -r rate-in-hz topic-name message-type message-content`

<http://wiki.ros.org/ROS/Tutorials/UnderstandingTopics/>

# ROS master

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- One of the goals of ROS is to enable the use of small and mostly independent programs (nodes), all running at the same time
- For doing this, communication is needed
- The ROS master provides naming and registration services to enable the nodes to locate each other and, therefore, to communicate

# roscore

---

- Start the ROS master on a terminal with  
`roscore`
- It provides bookkeeping of which nodes are active, which topics are requested by whom, and other facilities
- Nodes need to communicate with the master only at the beginning to know their peers, and which topics are offered
- After that the communication among nodes is peer-to-peer

# Nodes

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- Running instance of a ROS program
- Starting a node:  
`roslaunch package-name executable-name`
- Listing running nodes:  
`roslaunch list`
  - `/rosout` is a node started by roscore (similar to std output)
  - `/` indicates the global namespace

# Nodes

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- Inspecting a node (list of topics published and subscribed, services, PID and summary of connections with other nodes):  
`roscpp info node-name`
- Kill a node (also CTRL+C, but unregistration may not happen)  
`roscpp kill node-name`
- Remove dead nodes:  
`roscpp cleanup`

# Anatomy of a ROS Node

---

```
ros::Publisher pub;

// function called whenever a message is received
void my_callback(MsgType* m) {
    OtherMessageType m2;
    ... // do something with m and valorize m2
    pub.publish(m2);
}

int main(int argc, char** argv){
    // initializes the ros ecosystem
    ros::init(argc, argv);

    // object to access the namespace facilities
    ros::NodeHandle n;

    // tell the world that you will provide a topic named "published_topic"
    pub.advertise<OtherMessageType>("published_topic");

    // tell the world that you will provide a topic named "published_topic"
    Subscriber s =n.subscribe<MessageType>("my_topic",my_callback);
    ros::spin();
}
```

# Parameters

---

- Setting values to nodes
- Actively queried by the nodes, they are most suitable for configuration information that will not change (much) over time

```
double max_tv;  
private_nh.param("max_tv", max_tv, 2.0);  
double max_rv;  
private_nh.param("max_rv", max_rv, 2.0);  
planner->setMaxVelocity(max_tv, max_rv);
```

<http://wiki.ros.org/ROS/Tutorials/UnderstandingServicesParams>

# roslaunch

---

The ROS master and the nodes can be activated all at once, using a launch file

See details at:

<http://wiki.ros.org/roslaunch/XML>

```
<launch>

  <group ns="turtlesim1">
    <node pkg="turtlesim" name="sim" type="turtlesim_node"/>
  </group>

  <group ns="turtlesim2">
    <node pkg="turtlesim" name="sim" type="turtlesim_node"/>
  </group>

  <node pkg="turtlesim" name="mimic" type="mimic">
    <remap from="input" to="turtlesim1/turtle1"/>
    <remap from="output" to="turtlesim2/turtle1"/>
  </node>

</launch>
```

```
roslaunch package-name launch-file-name
```

# rosvbag

---

- A bag is a serialized message data in a file
- rosvbag for recording or playing data
  - `rosvbag record -a` Record all the topics
  - `rosvbag info bag-name` Info on the recorded bag
  - `rosvbag play --pause bag-name` Play the recorded bag, starting paused
  - `rosvbag play -r #number bag-name` Play the recorded bag at rate *#number*

# Creating messages

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- Messages in ROS are .msg files stored in the corresponding package folder, within the msg dir
- Supported field types are:
  - int8, int16, int32, int64 (plus uint\*)
  - float32, float64
  - string
  - time, duration
  - other msg files
  - variable length array [] and fixed length array [C]
  - Header: timestamp and coordinate frame information

# Example: creating messages

---

```
Header header
string child_frame_id
geometry_msgs/PoseWithCovariance pose
geometry_msgs/TwistWithCovariance twist
```

## Exercise

Create a message Num.msg with a field num of type int64

# Exercise

---

- Follow the ROS beginner tutorials:
  - Build and run the “Simple Publisher and Subscriber”
  - Build and run the “Simple Service and Client”
- Modify the talker node and the listener node
  1. Publish the message Num (created earlier) on the topic oddNums:
    - the message Num should be sent if the variable count is odd
    - Num should contain the value of count
  2. Additionally subscribe to topic oddNums
  3. Create a callback function oddNumsCallback to print the content of the received message

# Exercise

---

Create a package with a client and a server:

- The server should take in input a service with an integer and an array of strings and return an array of strings, that are substrings of the corresponding input strings
- The client should input a sequence of strings and request a service

# References and Credits

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- Introduction to ROS  
Roberto Capobianco, Daniele Nardi
- Robot Programming - Robotic Middlewares  
Giorgio Grisetti, Cristiano Gennari



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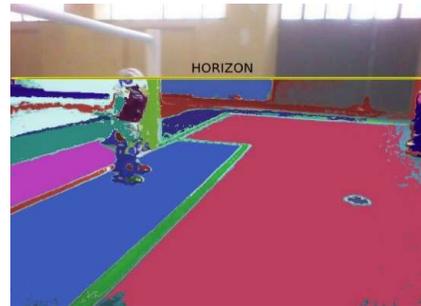
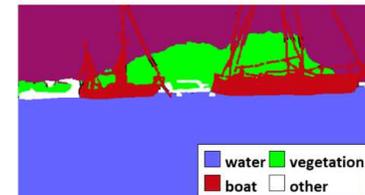
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