



Dipartimento di **INFORMATICA**

Laurea magistrale in ingegneria e scienze informatiche

Esempio di applicazione

Corso di Robotica Parte di Laboratorio

Docente: Domenico Daniele Bloisi

















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Teleoperazione in ROS

Obiettivo: realizzare un nodo ROS per teleoperare da tastiera un robot simulato



Idea

- Possiamo far muovere il robot controllandone la velocità
- Ci servirà controllare la velocità lineare e la velocità angolare

Comandi di velocità

 Per far muovere un robot in ROS è necessario pubblicare Twist messages sul topic cmd_vel

geometry_msgs/Twist Message

File: geometry_msgs/Twist.msg

Raw Message Definition

This expresses velocity in free space broken into its linear and angular parts. Vector3 linear Vector3 angular

Compact Message Definition

geometry_msgs/Vector3 linear geometry_msgs/Vector3 angular

Package my_turtle

Iniziamo creando un package ROS my_turtle che conterrà codice del nodo e il launch file

Comandi:

\$ cd ~/catkin_ws/src
\$ catkin_create_pkg my_turtle std_msgs rospy roscpp

Package my_turtle

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bloisi@bloisi-U36SG:~\$ cd ~/catkin_ws/src bloisi@bloisi-U36SG:~/catkin_ws/src\$ catkin_create_pkg my_turtle std_msgs rospy roscppreset Created file my_turtle/package.xml Created file my_turtle/CMakeLists.txt Created folder my_turtle/src Successfully created files in /home/bloisi/catkin_ws/src/my_turtle. Please adjust the values in package.xml. bloisi@bloisi-U36SG:~/catkin_ws/src\$

Package my_turtle

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Nodo my_turtle_node

#include "ros/ros.h"
#include "geometry_msgs/Twist.h"

int main(int argc, char **argv)

```
const double FORWARD SPEED MPS = 0.5;
```

// Initialize the node
ros::init(argc, argv, "move_turtle");
ros::NodeHandle node;

// A publisher for the movement data
ros::Publisher pub = node.advertise<geometry_msgs::Twist>("turtle1/cmd_vel", 10);

// Drive forward at a given speed. The robot points up the x-axis. // The default constructor will set all commands to 0 geometry_msgs::Twist msg; msg.linear.x = FORWARD SPEED MPS;

// Loop at 10Hz, publishing movement commands until we shut down
ros::Rate rate(10);
ROS_INFO("Starting to move forward");
while (ros::ok()) {
 pub.publish(msg);
 rate.sleep();
}

CmakeLists.txt

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CmakeLists.txt

```
cmake_minimum_required(VERSION 2.8.3)
project(my_turtle)
```

```
add_compile_options(-std=c++11)
```

```
find_package(catkin REQUIRED COMPONENTS
  roscpp
  rospy
  std_msgs
)
```

```
catkin_package()
```

```
include_directories(
    src/
    ${catkin_INCLUDE_DIRS}
)
```

```
add_executable(${PROJECT_NAME}_node src/my_turtle_node.cpp)
```

```
target_link_libraries(${PROJECT_NAME}_node
    ${catkin_LIBRARIES}
}
```

Launch File

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Launch File

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Launch File

<launch>

<node name="turtlesim_node" pkg="turtlesim" type="turtlesim_node" /> <node name="my_turtle_node" pkg="my_turtle" type="my_turtle_node" output="screen" /> </launch>

catkin_make

Comandi:

\$ cd ~/catkin_ws
\$ catkin_make

catkin_make

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ьι	oisi	@bloisi	i-U36SG	:~/catkin_ws\$

Eseguire il launch file

\$ roslaunch my_turtle move_turtle.launch



Stampare la Robot Pose

Per poter stampare la robot pose abbiamo bisogno di creare un subscriber al topic turtle1/pose

ros::Subscriber sub = node.subscribe("turtle1/pose", 10, poseCallback);

Va creata anche una opportuna callback che stampi il messaggio

void poseCallback(const turtlesim::PoseConstPtr& msg)
{
 ROS_INFO("x: %.2f, y: %.2f", msg->x, msg->y);
}

Tipo del messaggio per Robot Pose

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/home/bloisi/catkin_ws/src/my_turtle/launch/move_turtle.lau ×	bloisi@bloisi-U36SG: ~/catkin_ws	× 🕇 📼
<pre>bloisi@bloisi-U36SG:~/catkin_ws\$ rostopic list /rosout /rosout_agg /turtle1/cmd_vel /turtle1/color_sensor /turtle1/pose bloisi@bloisi-U36SG:~/catkin_ws\$ rostopic info /turtle1/pose Type: turtlesim/Pose</pre>		
Publishers: * /turtlesim_node (http://localhost:39241/)		
Subscribers: None		
bloisi@bloisi-U36SG:~/catkin_ws\$		

Modifica a my_turtle_node.cpp

#include "ros/ros.h"
#include "geometry_msgs/Twist.h"
#include "turtlesim/Pose.h"

// Topic messages callback
void poseCallback(const turtlesim::PoseConstPtr& msg)

ROS_INFO("x: %.2f, y: %.2f", msg->x, msg->y);

int main(int argc, char **argv)

const double FORWARD_SPEED_MPS = 0.5;

// Initialize the node
ros::init(argc, argv, "move_turtle");
ros::NodeHandle node;

// A publisher for the movement data
ros::Publisher pub = node.advertise<geometry_msgs::Twist>("turtle1/cmd_vel", 10);

// A listener for pose
ros::Subscriber sub = node.subscribe("turtle1/pose", 10, poseCallback);
// Drive forward at a given speed. The robot points up the x-axis.
// The default constructor will set all commands to 0
geometry_msgs::Twist msg;
msg.linear.x = FORWARD_SPEED_MPS;

// Loop at 10Hz, publishing movement commands until we shut down
ros::Rate rate(10);
ROS_INFO("Starting to move forward");
while (ros::ok()) {
 pub.publish(msg);
 ros::spinOnce(); // Allow processing of incoming messages
 rate.sleep();

catkin_make

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Esecuzione

\$ roslaunch my_turtle move_turtle.launch

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}	

Ricevere comandi da tastiera

Per poter guidare il robot da tastiera abbiamo bisogno di creare

1. un subscriber per i comandi per la teleoperazione

2. un publisher per comunicare al robot come intendiamo trasformare i comandi provenienti dalla tastiera in comandi di velocità

comandi da tastiera

Lanciamo in un terminal il comando

\$ roslaunch turtlebot_teleop keyboard_teleop.launch

per poter acquisire i comandi per la teleoperazione (da tastiera)



/cmd_vel_mux/input/teleop

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bloisi@bloisi-U36SG:~/catkir	ı_ws\$			

Gestire la teleoperazione

Per poter gestire la teleoperazione abbiamo bisogno di creare un subscriber al topic cmd_vel_mux/input/teleop

ros::Subscriber velocity_sub =
node.subscribe("cmd_vel_mux/input/teleop", 1, velocityCallback);

Va creata anche una opportuna callback che gestisca il messaggio

```
void velocityCallback(const geometry_msgs::Twist::ConstPtr& vel)
{
    lin_vel_ = vel->linear.x;
    ang_vel_ = vel->angular.z;
```

Guidare il robot

ros::NodeHandle node;

```
ros::Publisher pub = node.advertise<geometry_msgs::Twist>("turtle1/cmd_vel", 10);
```

ros::Subscriber velocity_sub = node.subscribe("cmd_vel_mux/input/teleop", 1, velocityCallback);

// Loop at 10Hz, publishing movement commands until we shut down
ros::Rate rate(10);
ROS_INFO("Starting to move forward");
while (ros::ok()) {
 geometry_msgs::Twist msg;
 msg.linear.x = lin_vel_;
 msg.angular.z = ang_vel_;
 pub.publish(msg);
 ros::spinOnce(); // Allow processing of incoming messages
 rate.sleep();

catkin_make

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References and Credits

Alcune slide e parte del codice contenuto in questa presentazione sono stati adattati da

https://www.ldv.ei.tum.de/fileadmin/w00bfa/www/ Vorlesungen/cpp/leistungskurs/ws1617/turtlesim. pdf





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Esempio di applicazione

Corso di Robotica Parte di Laboratorio

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